

FIG. 2

Bit Time	7	6	5	4	3	2	1	0
0	CMD[5:0]							
1								
2								
3								

40

FIG. 3

Bit Time	7	6	5	4	3	2	1	0
0	Src Unit [1:0]		CMD[5:0]					
1	DestNode[2:0]			Dest Unit[1:0]		SrcNode[2:0]		
2				SrcTag[4:0]				
3								
4	Addr[15:8]							
5	Addr[23:16]							
6	Addr[31:24]							
7	Addr[39:32]							

42

FIG. 4

Bit Time	7	6	5	4	3	2	1	0
0	Src Unit [1:0]		CMD[5:0]					
1	DestNode[2:0]			Dest Unit[1:0]		SrcNode[2:0]		
2				SrcTag[4:0]				
3								

44 ↗

FIG. 5

Bit Time	7	6	5	4	3	2	1	0
0	Data[7:0]							
1	Data[15:8]							
2	Data[23:16]							
3	Data[31:24]							
4	Data[39:32]							
5	Data[47:40]							
6	Data[55:48]							
7	Data[63:56]							

46 ↗

FIG. 6

<u>CMD Code</u>	<u>VChan</u>	<u>Command</u>	<u>Packet Type</u>
000000	-	Nop	Info
000001	NPR	VicBlk	Request / Address / Data
000010	-	Reserved	-
000011	NPR	ValidateBlk	Request / Address
000100	NPR	RdBlk	Request / Address
000101	NPR	RdBlkS	Request / Address
000110	NPR	RdBlkMod	Request / Address
000111	NPR	ChangeToDirty	Request / Address
x01xxx	NPR or PR	Wr(Sized)	Request / Address / Data
01xxxx	NPR	Read(Sized)	Request / Address
100xxx	-	Reserved	-
110000	R	RdResponse	Response / Data
110001	R	ProbeResp	Response
110010	R	TgtStart	Response
110011	R	TgtDone	Response
110100	R	SrcDone	Response
110101	R	MemCancel	Response
11011x	-	Reserved	-
11100x	P	Probe	Request / Address
11101x	P	Broadcast	Request / Address
11110x	-	Reserved	-
111110	-	Reserved	-
111111	-	Sync	Info

48 ↗

FIG. 7

Bit Time	7	6	5	4	3	2	1	0
0	SeqID[3:2]		CMD[5:0]					
1	Pass PW	SeqID[1:0]		UnitID[4:0]				
2				SrcTag[4:0]				
3	Addr[7:2]							
4	Addr[15:8]							
5	Addr[23:16]							
6	Addr[31:24]							
7	Addr[39:32]							

FIG. 8

50

Bit Time	7	6	5	4	3	2	1	0
0			CMD[5:0]					
1	Pass PW	Bridge		UnitID[4:0]				
2			Error	SrcTag[4:0]				
3			NXA					

FIG. 9

52

<u>CMD Code</u>	<u>VChan</u>	<u>Command</u>	<u>Packet Type</u>
000000	-	Nop	Info
000001	-	Reserved	-
000010	NPR	Flush	Request
000011	-	Reserved	-
0001xx	-	Reserved	-
x01xxx	NPR or PR	Wr(Sized)	Request / Address / Data
01xxxx	NPR	Read(Sized)	Request / Address
100xxx	-	Reserved	-
110000	R	RdResponse	Response / Data
110001	-	Reserved	-
110010	-	Reserved	-
110011	R	TgtDone	Response
11010x	-	Reserved	-
11011x	-	Reserved	-
11100x	-	Reserved	-
11101x	PR or NPR	Broadcast	Request / Address
111100	PR	Fence	Request
111101	-	Reserved	-
111110	-	Reserved	-
111111	-	Sync	Info

54

Fig. 10

56 →

FIG. 11

Request 1 TYPE	Request 2 TYPE	WAIT REQUIREMENTS
MEMORY WRITE	MEMORY WRITE	1. Req ₂ MUST WAIT FOR TgtStart ₁ . 2. SrcDone ₂ MUST WAIT FOR TgtDone ₁ . 3. TgtDone ₂ ON THE NON-COHERENT LINK (IF REQUIRED) MUST WAIT FOR TgtDone ₁ .
MEMORY WRITE	MEMORY READ	1. Req ₂ MUST WAIT FOR TgtStart ₁ . 2. TgtDone ₂ ON THE NON-COHERENT LINK MUST WAIT FOR TgtDone ₁ .
MEMORY READ	MEMORY REQUEST	Req ₂ MUST WAIT FOR TgtStart ₁ .
MEMORY WRITE	I/O REQUEST OR INTERRUPT	Req ₂ MUST WAIT FOR TgtStart ₁ .
MEMORY READ	I/O REQUEST	Req ₂ MUST WAIT FOR TgtStart ₁ .
MEMORY WRITE	FLUSH	TgtDone ₂ ON THE NON-COHERENT LINK MUST WAIT FOR TgtDone ₁ . (FLUSH DOES NOT CAUSE ANY REQUESTS TO BE ISSUED TO THE COHERENT FABRIC.)
MEMORY READ	FLUSH OR INTERRUPT	NO WAIT REQUIREMENTS
MEMORY WRITE	RESPONSE	Response ₂ MUST WAIT FOR TgtDone ₁ .
MEMORY READ	RESPONSE	Response ₂ MUST WAIT FOR TgtStart ₁ .
I/O REQUEST	MEMORY REQUEST	Req ₂ MUST WAIT FOR TgtStart ₁ .
I/O REQUEST	I/O REQUEST OR INTERRUPT	Req ₂ MUST WAIT FOR TgtStart ₁ .
I/O REQUEST	FLUSH	TgtDone ₂ ON THE NON-COHERENT LINK MUST WAIT FOR TgtStart ₁ . (FLUSH DOES NOT CAUSE ANY REQUESTS TO BE ISSUED TO THE COHERENT FABRIC.)
I/O REQUEST	RESPONSE	Response ₂ MUST WAIT FOR TgtStart ₁ .
FLUSH	ANYTHING	NO WAIT REQUIREMENTS
RESPONSE	ANYTHING	NO WAIT REQUIREMENTS
FIXED / NON VECTORED INTERRUPT	RESPONSE	Response ₂ MUST WAIT FOR ALL BROADCAST MESSAGE RESPONSES TO BE RECEIVED.
FIXED / NON VECTORED INTERRUPT	ANYTHING BUT RESPONSE	NO WAIT REQUIREMENTS
LPA INTERRUPT	ANYTHING	NO WAIT REQUIREMENTS
SysMgt	ANYTHING	NO WAIT REQUIREMENTS
FENCE	POSTED REQUEST	Req ₂ MUST WAIT FOR FENCE TO BE RETIRED.
FENCE	ANYTHING NONPOSTED	NO WAIT REQUIREMENTS
POSTED MEMORY WRITE	FENCE	Req ₂ MAY BE RETIRED WHEN TgtDone ₁ .
POSTED I/O WRITE	FENCE	Req ₂ MAY BE RETIRED WHEN TgtStart ₁ .
ANYTHING NONPOSTED	FENCE	NO WAIT REQUIREMENTS

Bit Time	7	6	5	4	3	2	1	0
0	SrcUnit[1:0]		Cmd[5:0]					
1	TgtNode[2:0]			TgtUnit[1:0]		SrcNode[2:0]		
2	MD	Rsv		SrcTag[4:0]				
3	Addr[7:3]					NextState[1:0]		RD
4	Addr[15:8]							
5	Addr[23:16]							
6	Addr[31:24]							
7	Addr[39:32]							

58

FIG. 12

60

NextState[1:0]	Next State
0	No Change
1	Shared : Clean-> Shared Dirty->Shared/Dirty
2	Invalid
3	Rsv

FIG. 13

62

Transaction Class	Probe Request	Next State	Memory Data	Return Data	Probe Response Tgt
RdSized (no lock, or locked by different requester)	Probe/Src	No change	1	1	SrcNode/SrcUnit
RdSized (locked by requester)	Probe/Src	Shared	1	1	SrcNode/SrcUnit
RdBlk, RdBlkS	Probe/Src	Shared	1	1	SrcNode/SrcUnit
RdBlkMod	Probe/Src	Invalid	1	1	SrcNode/SrcUnit
ChangeToDirty	Probe/Src	Invalid	0	1	SrcNode/SrcUnit
ValidateBlk	Probe/Src	Invalid	0	0	SrcNode/SrcUnit
WrSized	Probe/Tgt	Invalid	0	1 (0 is optional for 16 doubleword writes)	TgtNode/TgtUnit
VicBlk	No Probes Sent	-	-	-	-

FIG. 14

64

Bit Time	7	6	5	4	3	2	1	0
0	SrcUnit[1:0]		Cmd[5:0]					
1	DestNode[2:0]			DestUnit[1:0]		SrcNode[2:0]		
2	Rsv		Error	SrcTag[4:0]				
3	Shared	Rsv						

FIG. 15

66

Bit Time	7	6	5	4	3	2	1	0
0	SrcUnit[1:0]		Cmd[5:0]					
1	DestNode[2:0]			DestUnit[1:0]		SrcNode[2:0]		
2	Count[1:0]		Error	SrcTag[4:0]				
3	Shared	Probe	Rsv			Cancel	Count[3:2]	

FIG. 16

68

Bit Time	7	6	5	4	3	2	1	0
0	SrcUnit[1:0]		Cmd[5:0]					
1	DestNode[2:0]			DestUnit[1:0]		SrcNode[2:0]		
2	Rsv		Error	SrcTag[4:0]				
3	Rsv					Cancel/ Rsv	Rsv	

FIG. 17

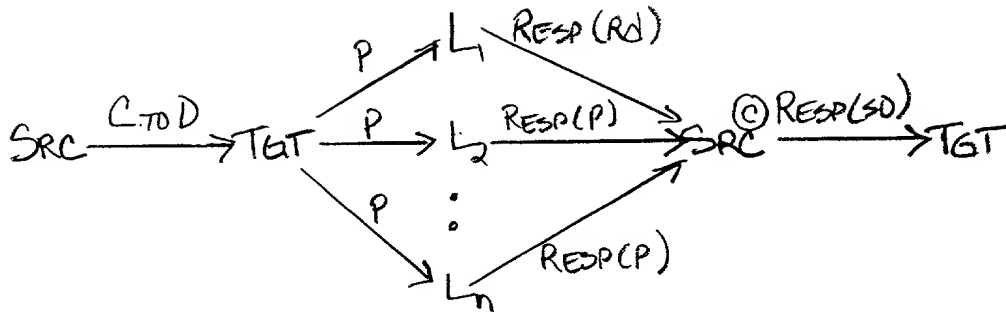


FIG. 23

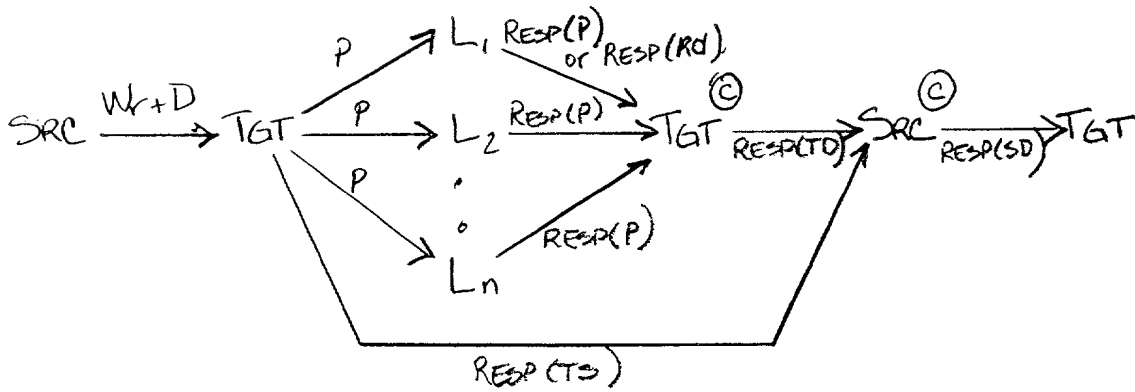


FIG. 18

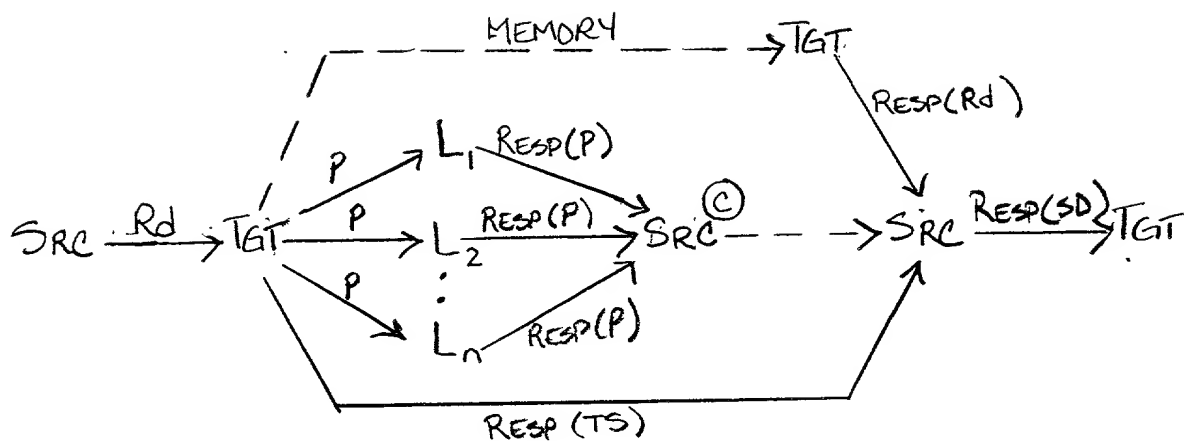


FIG. 19

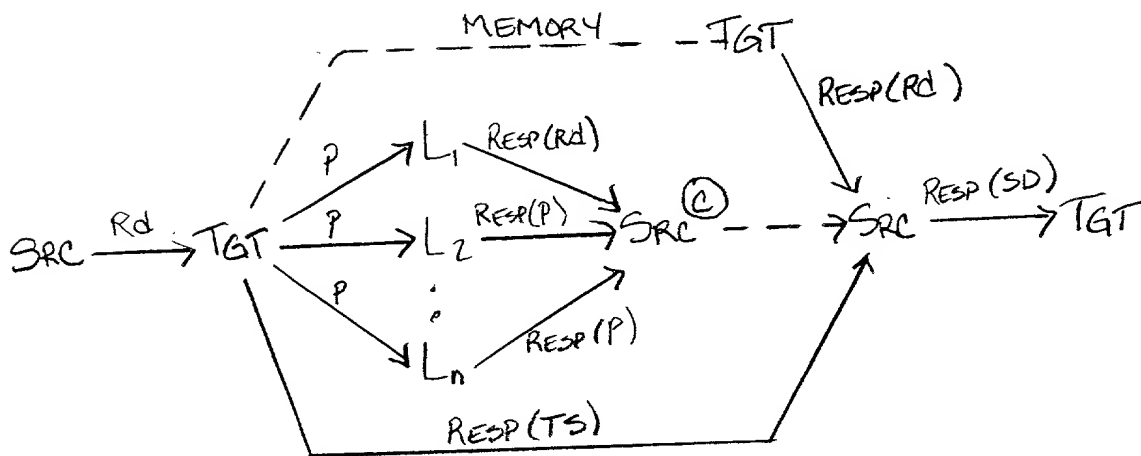


FIG. 20

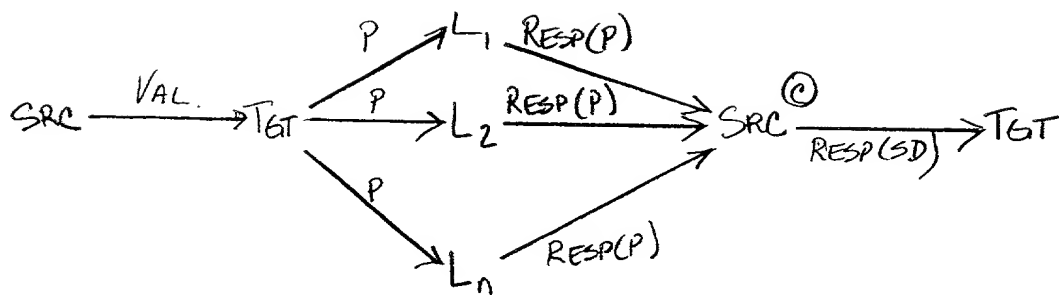


FIG. 24

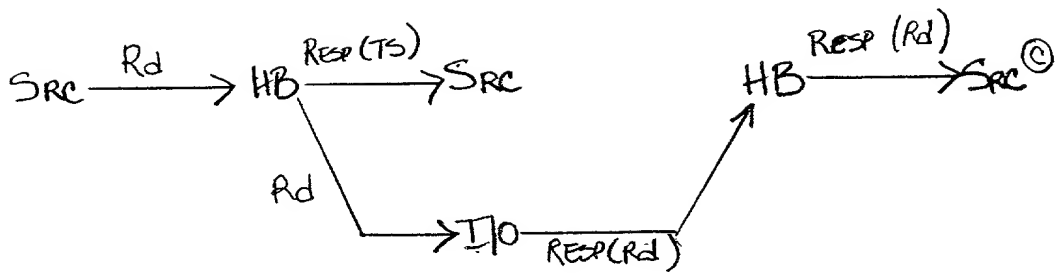


FIG. 25

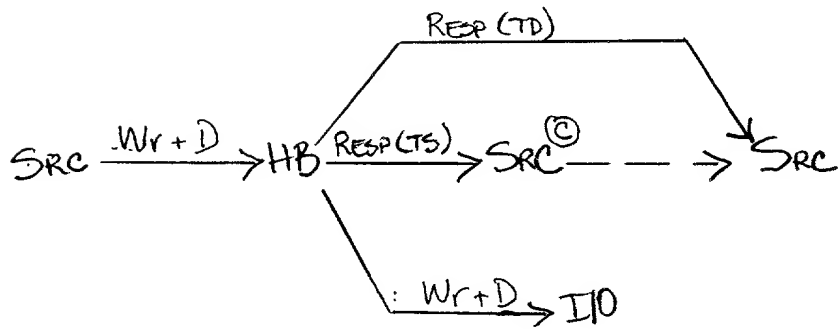


FIG. 26



FIG. 27

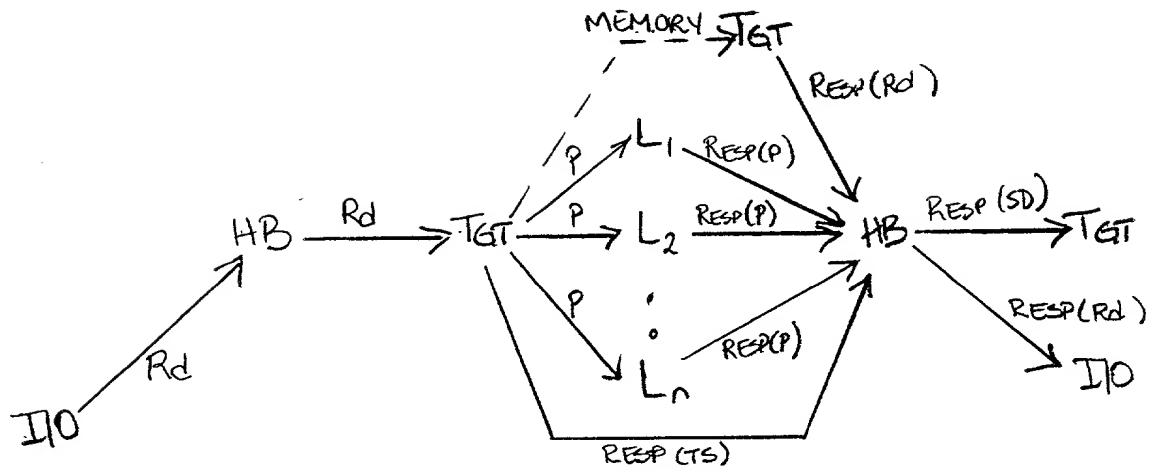


FIG. 28

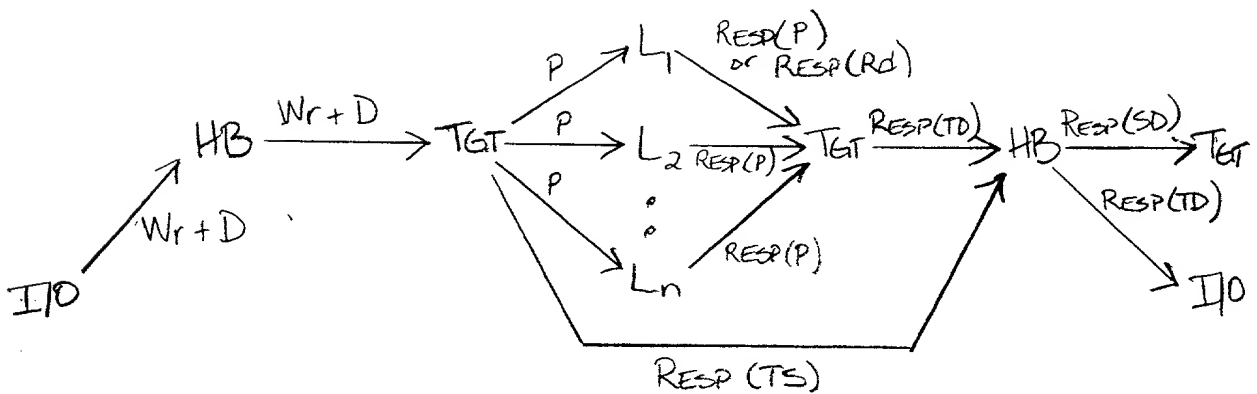


FIG. 29

1. The first step is to identify the initial state of the system. In this case, the initial state is HB (High Blood Pressure).
 2. The second step is to identify the possible actions that can be taken from the initial state. These actions are $WR(A)$ (Weight Reduction) and $WR(B)$ (Weight Reduction).
 3. The third step is to identify the possible outcomes of each action. From $WR(A)$, the possible outcomes are $TGTA$ (Total Glycemic Tolerance) and $TGTA$ (Total Glycemic Tolerance). From $WR(B)$, the possible outcomes are $TGTA$ (Total Glycemic Tolerance) and $TGTA$ (Total Glycemic Tolerance).
 4. The fourth step is to identify the possible responses to each outcome. From $TGTA$, the possible responses are $RESP(P)$ (Response to Pressure) and $RESP(P)$ (Response to Pressure). From $TGTA$, the possible responses are $RESP(P)$ (Response to Pressure) and $RESP(P)$ (Response to Pressure).
 5. The fifth step is to identify the possible outcomes of each response. From $RESP(P)$, the possible outcomes are L_1 (Low Blood Pressure) and L_2 (Low Blood Pressure). From $RESP(P)$, the possible outcomes are L_1 (Low Blood Pressure) and L_2 (Low Blood Pressure).
 6. The sixth step is to identify the possible outcomes of each response. From $RESP(P)$, the possible outcomes are L_1 (Low Blood Pressure) and L_2 (Low Blood Pressure). From $RESP(P)$, the possible outcomes are L_1 (Low Blood Pressure) and L_2 (Low Blood Pressure).
 7. The seventh step is to identify the possible outcomes of each response. From $RESP(P)$, the possible outcomes are L_1 (Low Blood Pressure) and L_2 (Low Blood Pressure). From $RESP(P)$, the possible outcomes are L_1 (Low Blood Pressure) and L_2 (Low Blood Pressure).
 8. The eighth step is to identify the possible outcomes of each response. From $RESP(P)$, the possible outcomes are L_1 (Low Blood Pressure) and L_2 (Low Blood Pressure). From $RESP(P)$, the possible outcomes are L_1 (Low Blood Pressure) and L_2 (Low Blood Pressure).
 9. The ninth step is to identify the possible outcomes of each response. From $RESP(P)$, the possible outcomes are L_1 (Low Blood Pressure) and L_2 (Low Blood Pressure). From $RESP(P)$, the possible outcomes are L_1 (Low Blood Pressure) and L_2 (Low Blood Pressure).
 10. The tenth step is to identify the possible outcomes of each response. From $RESP(P)$, the possible outcomes are L_1 (Low Blood Pressure) and L_2 (Low Blood Pressure). From $RESP(P)$, the possible outcomes are L_1 (Low Blood Pressure) and L_2 (Low Blood Pressure).

TIME →

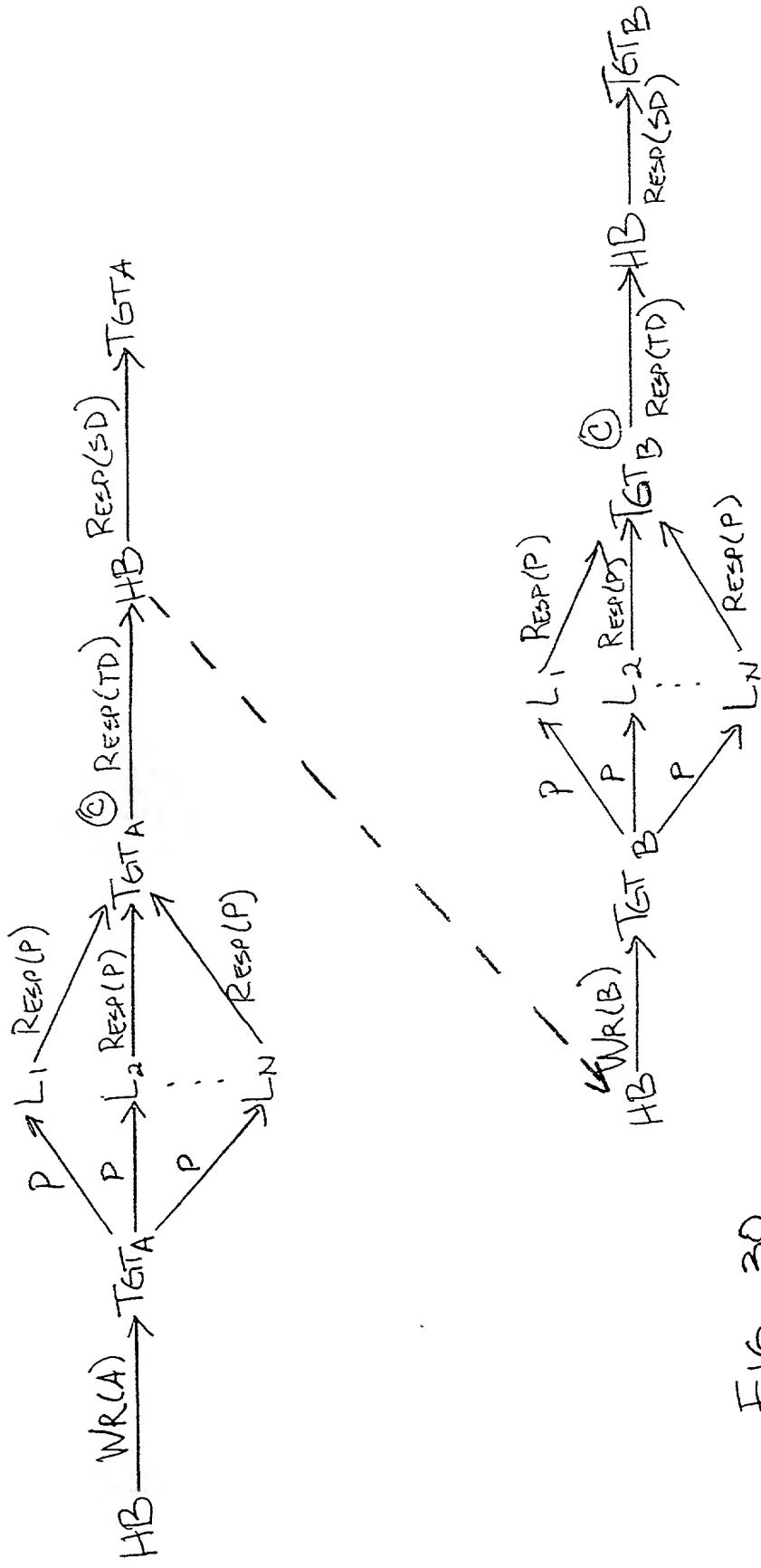
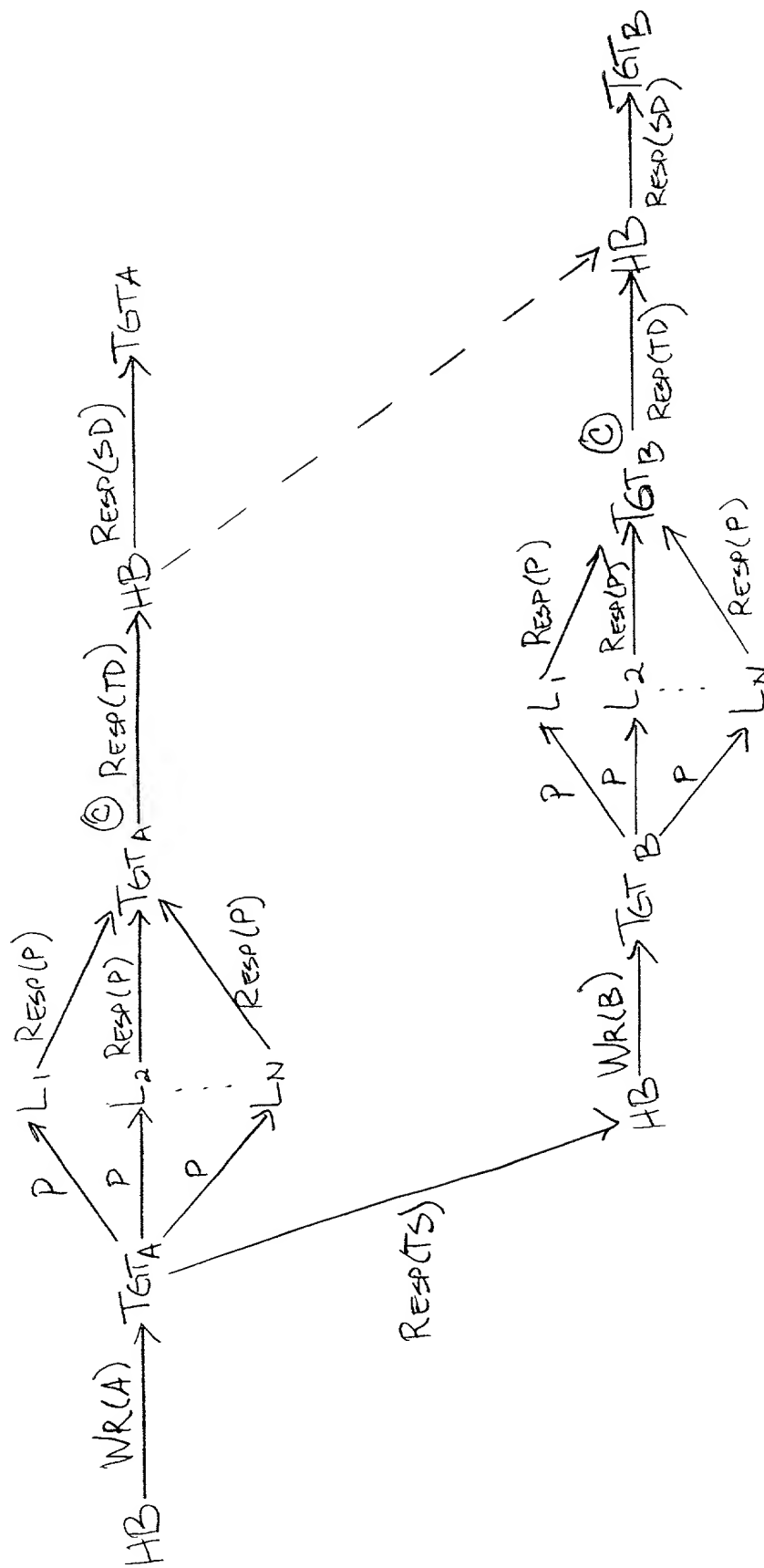


FIG. 30

\uparrow
 Σ
 \uparrow



15. 16.

TIME →

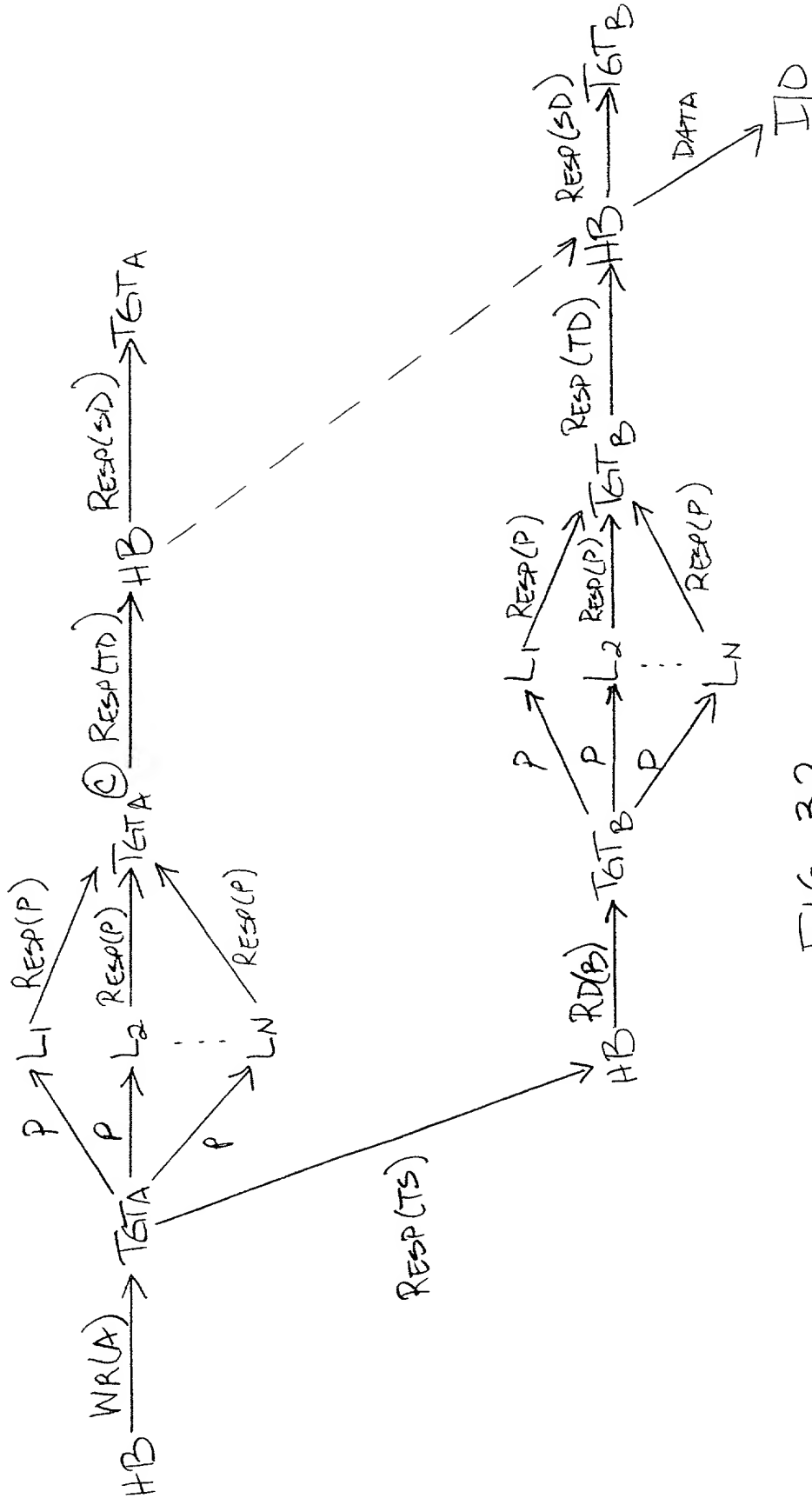


FIG. 32